Solo Competition Rules

PIPING COMPETITIONS

- 1. Any Piper who has at any time won a first placing in any event cannot compete as a Novice.
- 2. Pipers must play a minimum of the number of parts specified for their event.
- 3. Pipers must be considerate of other participants and judges when tuning their pipes. Pipers should not tune their pipes within 10 meters of the judge of any board which is in progress.
- 4. Pipers may play up a grade.
- 5. Pipers must make themselves known to the Marshall of their board and keep them updated if playing on another board or for a drummer.
- 6. Pipers should wear appropriate attire i.e., kilt, shirt, tie, knee length socks, sporran and glengarry (if in a band and that is part of uniform) and black shoes or brogues. Please note that if playing in Novice then school uniform is also accepted.

DRUMMING COMPETITIONS

- 1. Any Drummer who has at any time won a first placing in any event cannot compete as a Novice
- 2. Drummers must play a minimum of the number of parts specified for their event.
- 3. Drummers should have a piper to play with them for their event.
- 4. Drummers must make themselves known to the Marshall of their board and keep them updated if waiting on a piper playing on another board or for a drummer.
- 5. Drummers must be considerate of other performances and judging boards when practicing.
- 6. Drummers may play up a grade.
- 7. Drummers should wear appropriate attire i.e., kilt, shirt, tie, knee length socks, sporran and glengarry (if in a band and that is part of uniform) and black shoes or brogues. Please note that if playing in Novice then school uniform is also accepted.

Any questions please contact Clare Fraser on 021 2173688